

The Power of SNORT

SNORT Update

Jean-Paul Kerouanton 11th May 2010



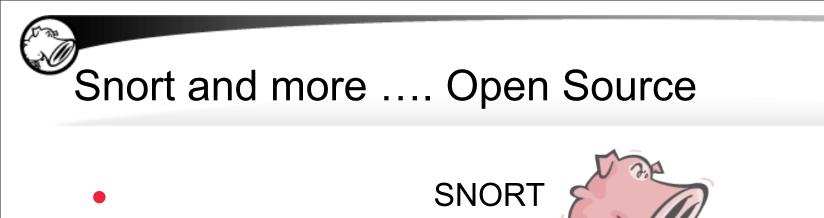
Leveraging the Snort Brand



The Power SNORT = The Power of Open Source

The SNORT- Universe







CLAMAV

OfficeCat





Deamonlogger





Best of Both Worlds

Open Source Community



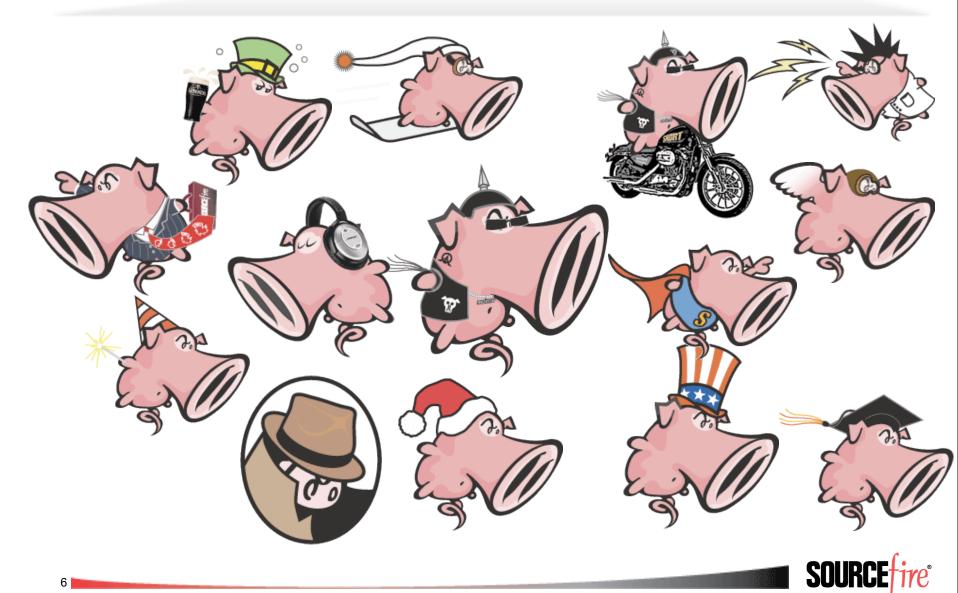
Sourcefire Development

























How it all started

- Marty invented SNORT....Back in Dec 1998
- Originally as a kind of better "Sniffer"
- Got quick huge recognition as IDS
- Participated successful in tests/challenges with commercial products
- Customer demand for commercial solution increased
 - Sourcefire was founded 2001
- Martin Roesch ranks amongst top 100 IT influencers







- Free access to SNORT Engine and Rules
 - +3.000.000 downloads
 - +300.000 REGISTERED user
- Subscribe or not to subscribe, that is the questions
- Subscription is -virtually- cheap (personal: 29,99 USD/year; internal use, +6 sensors: 399,99 USD per year)
 - Regular updates, much faster
- With no subscriptions updates delayed (30 days)
 - Able to contribute
 - Rich information exchange
- Maintained by a special group @Sourcefire (around VRT)











SNORT and Sourcefire

- Snort and Sourcefire: 2010 in its 10th "wedding anniversary"
- BTW: 29% of spouses in US getting divorced prior 7 years being married ;-)
- SnortSP (Snort Security Platform) will help Snort to maintain its dominance for the next 10 years!
- Sourcefire owns 100% of the SnortSP code
- Provides a common infrastructure for processing and decoding traffic among multiple 3D applications ("engines")
- Significant benefits for 3D customers, open source users
- SnortSP was the first major milestone toward Snort 3.0 and our 3D System architecture











SNORT rules are open Does this hurt ?

- No security by obscurity
- Everybody can write its own
- Users will see what he gets
- Business proven
- Robust
- Security is proven by millions of people







SNORT and VRT – the lead in Cybersecurity

- Deep Snort knowledge
- Responsibilities include:
 - Publishing new Snort rules, SEU's & VDB's
 - Publishing new ClamAV signatures
 - Development of the ClamAV Engine
 - Threat Research
- 100 Percent MS Coverage
- Coverage for All Adobe 0-Days
- Covered 10 Critical Rated Adobe Bugs
 - No one else has coverage for these.
- ICSA Certified
- Best Overall Detection at NSS
- 900 Vulnerabilities covered with 890 rules in 2009





"My concern right now isn't what I'm being attacked with, its finding what I need to defend"

Sourcefire customer







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Network fingerprinting

Real-time, not periodic

🕏 Zero impact

Impossible to evade



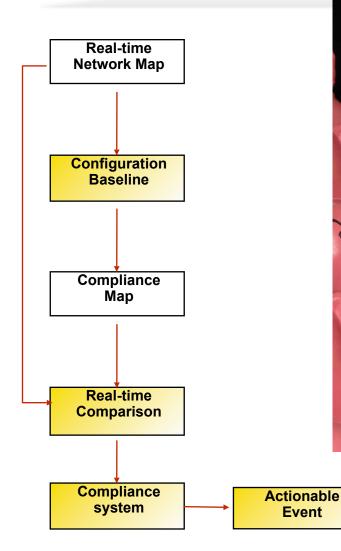








Enforcing network configurations









What's New in Snort 2.8.5



Multiple Configurations

- Allows for multiple snort.confs to be used by one Snort Process
- Configuration selected by VLAN or IP Address
 - Prioritized by VLAN, Destination IP, Source IP
- Allows single Snort instance to monitor different networks with rules specific to each network



Multiple Configurations (cont.)

- **Configuration Binding**
 - Main snort.conf is default configuration
 - Specific path to network specific snort.conf and VLAN or subnet via "config binding" option in main snort.conf
- Can use different rule variables across configurations
 - Rule option (content, byte_test, pcre, etc) must be the same for each rule sid
 - Rule src/dst IP address & port can differ
 - Rule action (alert, drop, etc) can differ



Multiple Configurations (cont.)

Can use different filter settings across configurations

Suppression, Event Filters, Rate Filters

- Can use different preprocessor settings across configurations
 - Preprocessor configurations can differ

Memory settings (memcaps, tcp limits, etc) used from the default configuration

• Output plugins (unified2, etc) are global and specified in default configuration



Rate Based Attack Prevention

New/Updated Filters

Rate Filters

- Limit connections & connection attempts per host
- Change rule action when a rate is reached
- Example: SYN Floods
- Detection Filters
 - Use to detect attacks where a limit/rate is required
 Drop rule will not drop traffic until rate is met
 - Example: DNS Spoofing attacks
- Output/Event Filters
 - Limit the number of alerts Snort generates



Rate Based Attack Prevention (cont.)

Rate Filters

New keyword "rate_filter"

- Change rule action when a rate is reached
 - Pass to Alert
 - Alert to Drop

Based on rule's GID & SID, use special ones for

- 135:1 Connection Attempts (SYN Attacks)
- 135:2 Simultaneous open connections

Can specify multiple rate_filters per GID & SID pair

- Use track by_src or by_dst options to control specific sides of the connection
- Use apply_to to control specific hosts/networks



Rate Based Attack Prevention (cont.)

Detection Filters

New rule option "detection_filter"

- Replaces in-rule thresholds and restricts the number of times a rule actually alerts
- Considered part of the rule, just the same as content, byte_test, etc.
 - Used to detect attacks where a rule must match multiple times in a time period before alerting



Rate Based Attack Prevention (cont.)

Output Filters

- New keyword "event_filter"
 - Equivalent to the old "threshold" keyword
 - Same syntax
 - Changed to eliminate confusion between the filter and its type (threshold, limit, both)
 - Example: event_filter type threshold
 - "threshold" keyword still supported for backwards compatibility, will be removed in a future release
- Reduces the number of alerts Snort generates

No changes to "suppression" keyword





- No Longer experimental
- What does this preprocessor do?
 - Decode SSH connections
 - Identifies certin classes of attacks on SSH servers
 - SecureCRT SSH Client Buffer Overflow attack
 - Catalyst Exploit
 - Challenge Response Overflow
 - SSHv1 CRC32
 - Identifies encrypted sessions for Snort to ignore
 - Makes snort more efficient



Configuration Update/SigHUP

- Allows for full update to configuration without termination of Snort
- Continued inspection while new configuration is being loaded
- Improved startup/shutdown speed to allow continued flow of network traffic when Snort is deployed inline



Performance Improvements

Leverages knowledge gained from SnortSP

Recognized internal packet structure

- Makes packet decoding faster
- Results in improved throughput, reduced CPU usage

Faster loading and use of shared libraries

- Side-effect, cannot use Snort 2.8.5 with 2.8.4 shared rules or preprocessors (.so/DLL)
- Improvements of performance of some .so rules





What's New in Snort 2.8.6





- Improvements to Pattern Matching efficiency
- Improved HTTP response processing
- Improved detection of file-based attacks against client applications
 - Web Browser
 - MS Office
 - Others

Better ways to detect credit card numbers, social security numbers, and other personal information



Improved Fast Pattern Matcher

- Improved memory usage of Snort Engine.
- Fast pattern matcher automatically measures memory and more efficiently identifies rules likely to match packets.

Increase around 10 % the performance.



Http Detection Enhancements

Analyze more in depth http traffic

New Options for http pre-processor

Compressed gzip inspection

Cookies

New Keywords :

http_encode and file_data

New arguments for Content and pcre keywords





- Detect and alert on sensitive data leaks
- Can detect data as Social Security numbers, Credit Card...
 - Detection in ASCII text

Known as "Baby-DLP"





Next?





