

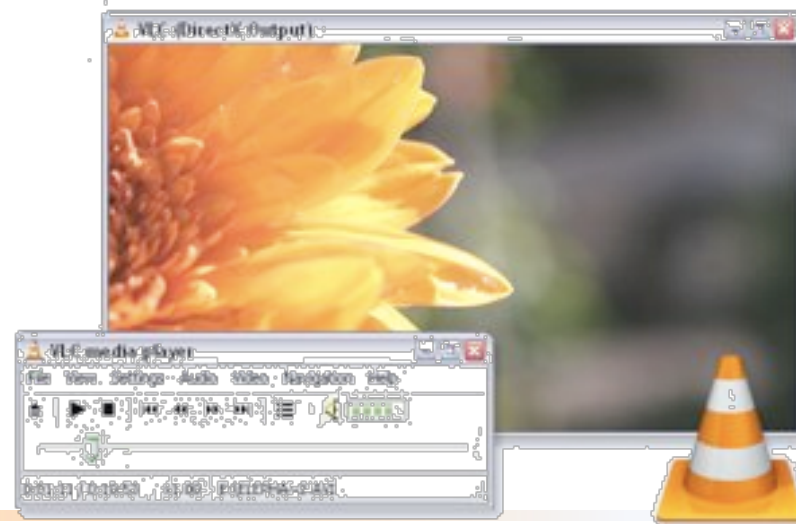
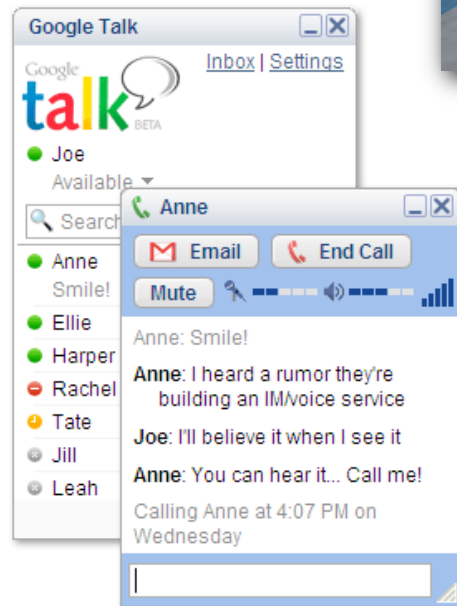
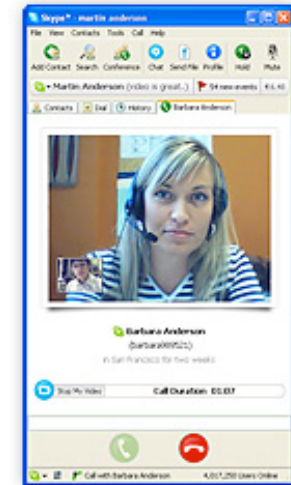
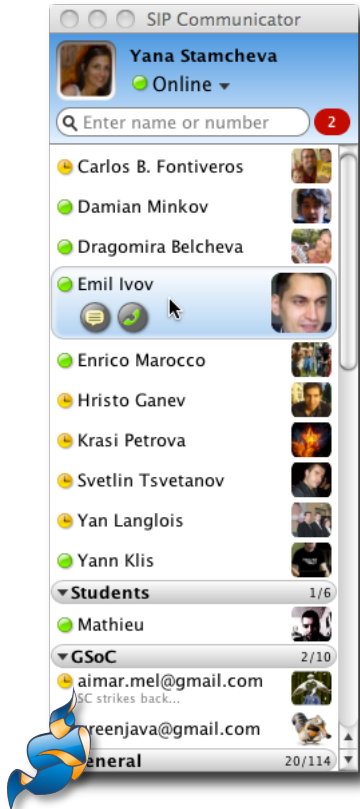


# Real-time Communication Protocols

REAL-TIME COMMUNICATION PROTOCOLS



# Real-time Communication Applications





# Protocols

## **sip & xmpp**



# The basics of IP telephony Registration



**REGISTRATION**



**Bob**

Address: *B*  
Port: *P<sub>b</sub>*

- Authentication uses http-style digest MD5 challenges
- Content can protected with TLS but ...
  - SIP often uses plain UDP
  - XMPP almost always OK



**Alice**

Address: *A*  
Port: *P<sub>a</sub>*



# Inter-Server Communication



*SIP: SMTP-like (no real limitation)*

**inter-server communication**



*XMPP: Requires TLS and use of certificates*

*end-to-end encryption for IM uses OTR*

*(Off The Record messaging)*



**Bob**

Address:  $B$

Port:  $P_b$



**Alice**

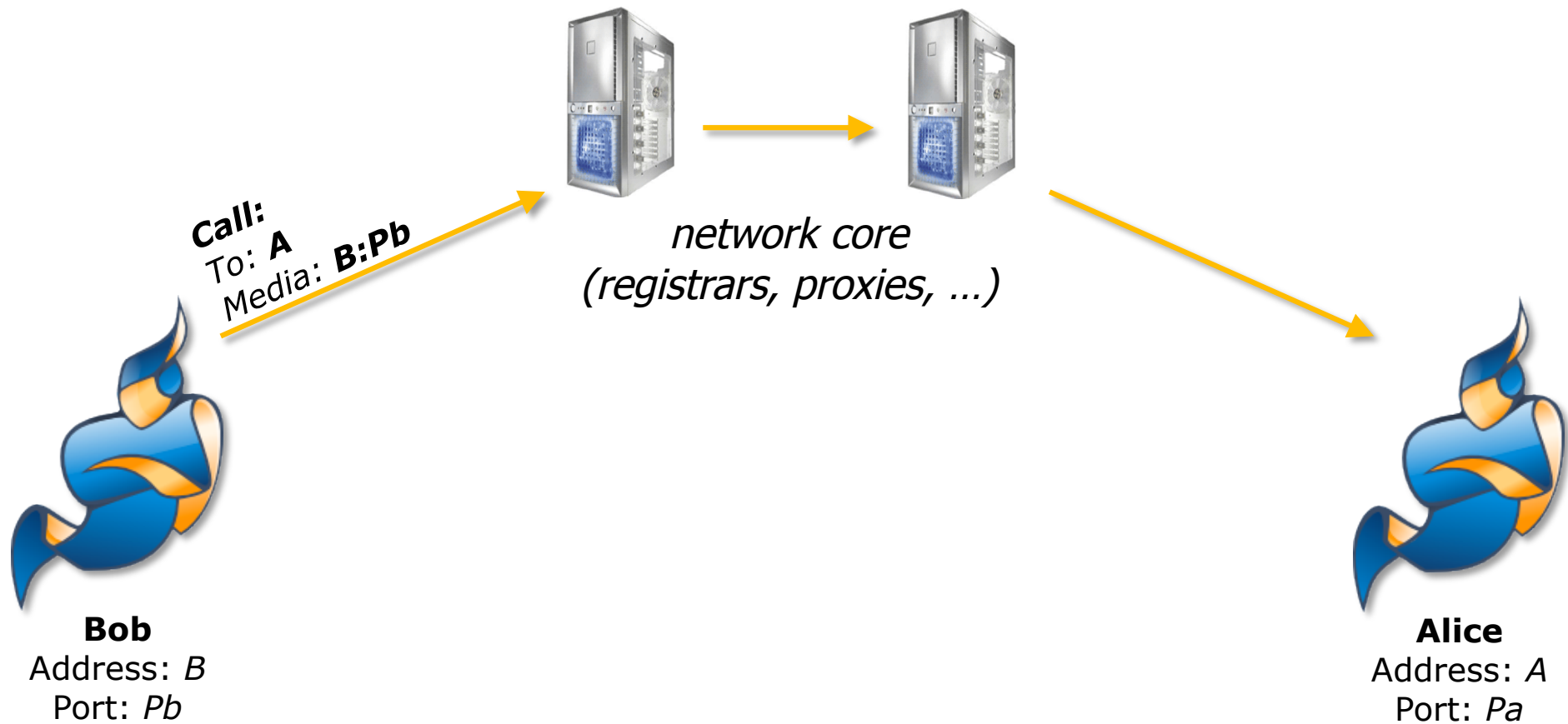
Address:  $A$

Port:  $P_a$



# The basics of IP telephony

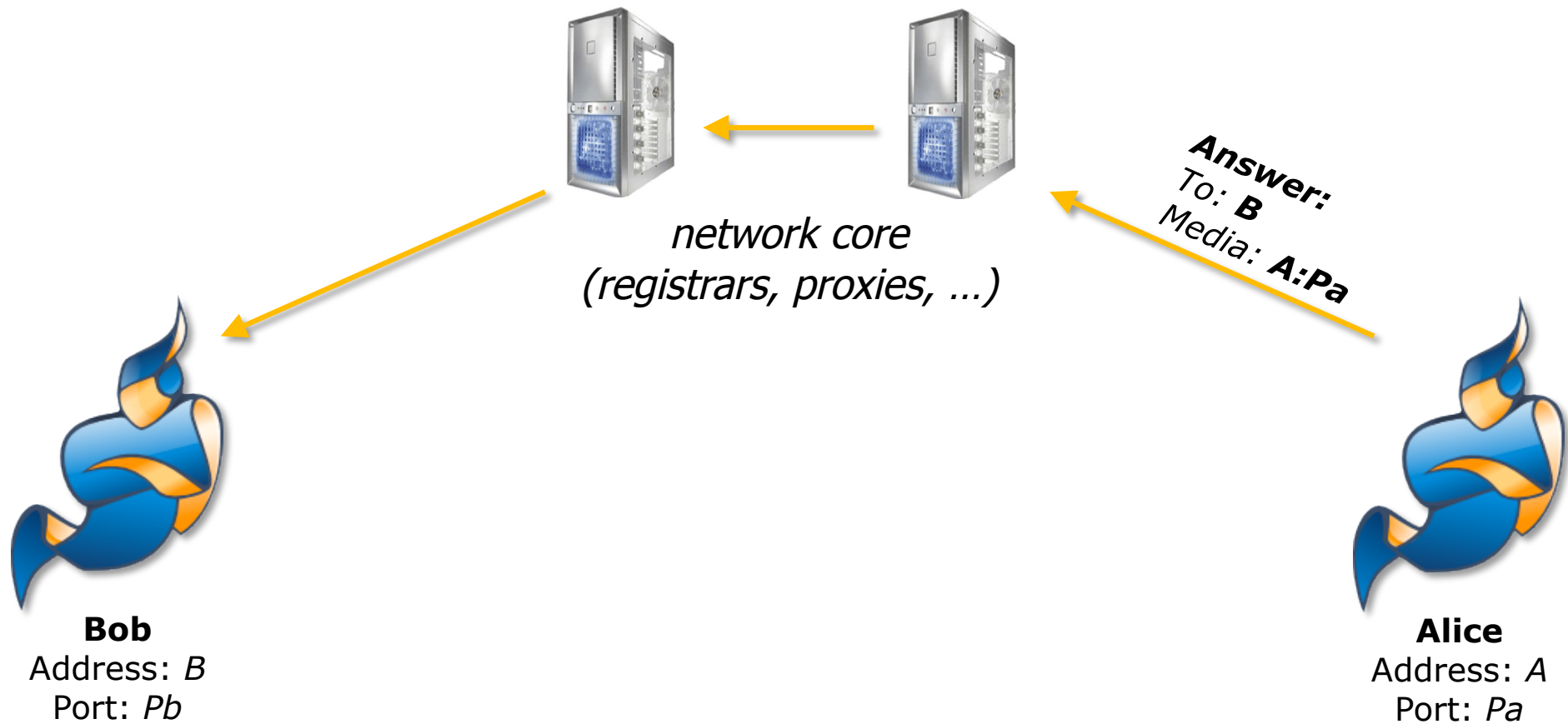
## A sample call





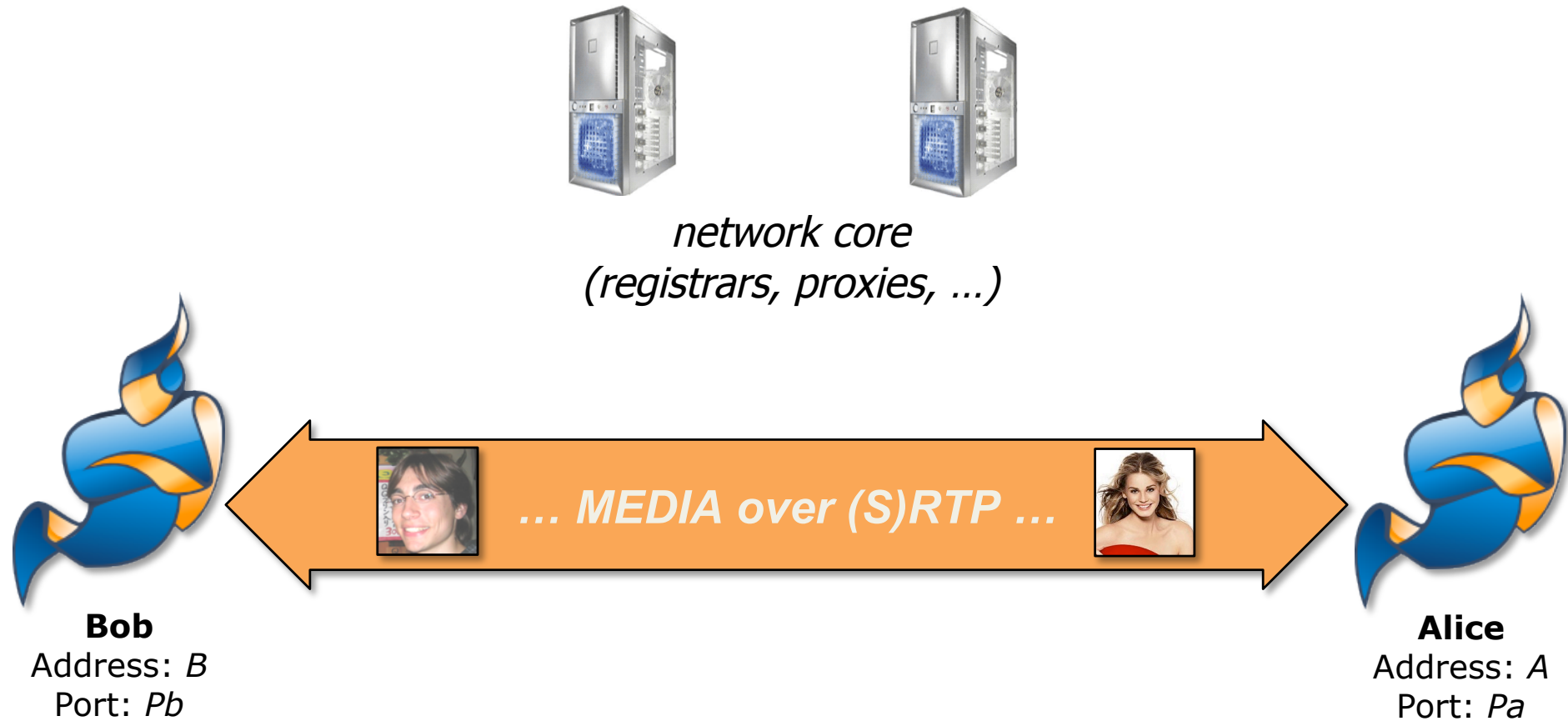
# The basics of IP telephony

## A sample call





# The basics of IP telephony.

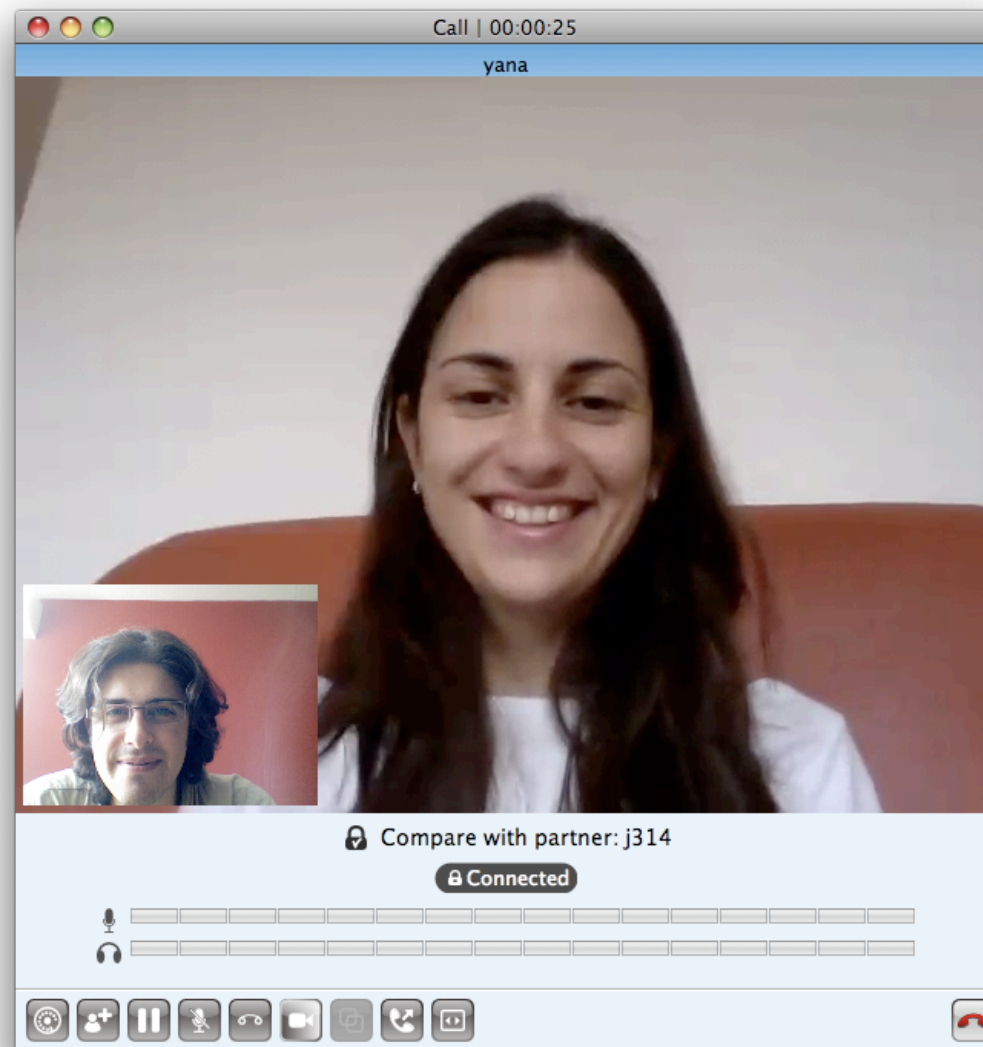






# Encrypting RTP

- \* SRTP provides tools for encrypting RTP flows
- \* Key management was commonly based on PKIs until
- \* ZRTP arrived with an alternative



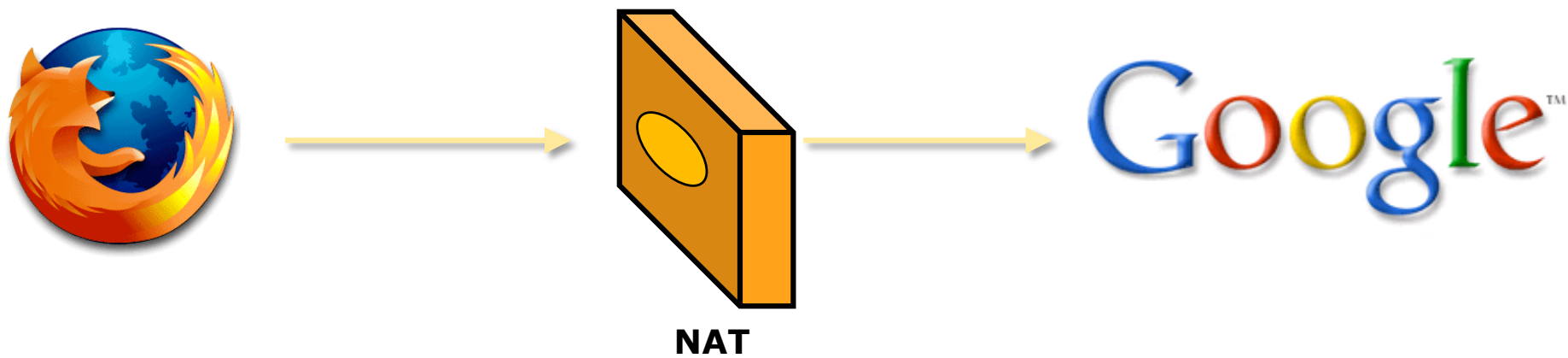


# Reality check!

**Are we forgetting something?**

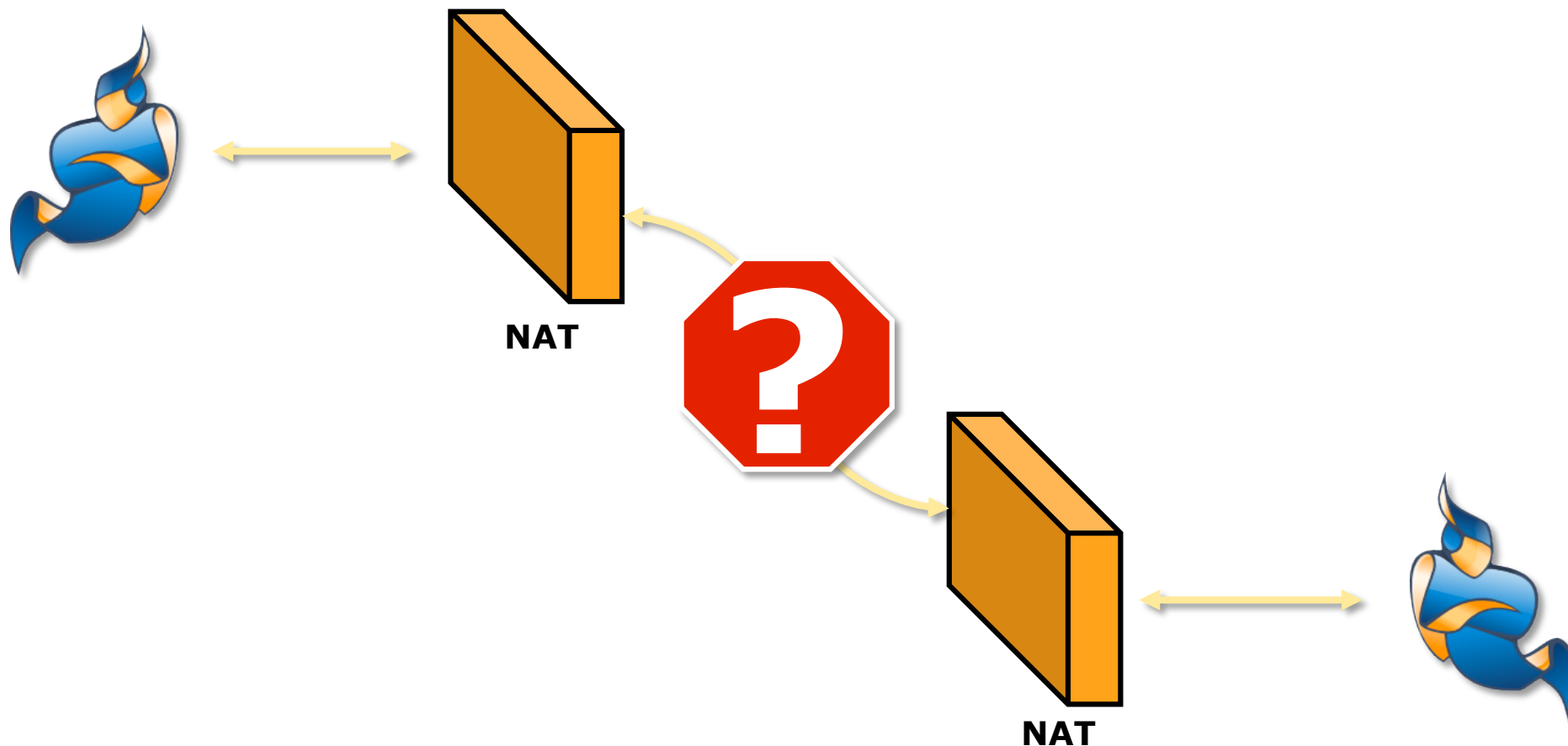


## Standard NAT use





## Less standard NAT usage: End – to –end services





# Session initialization with SIP and XMPP

```
INVITE sip:barbara@b.com SIP/2.0

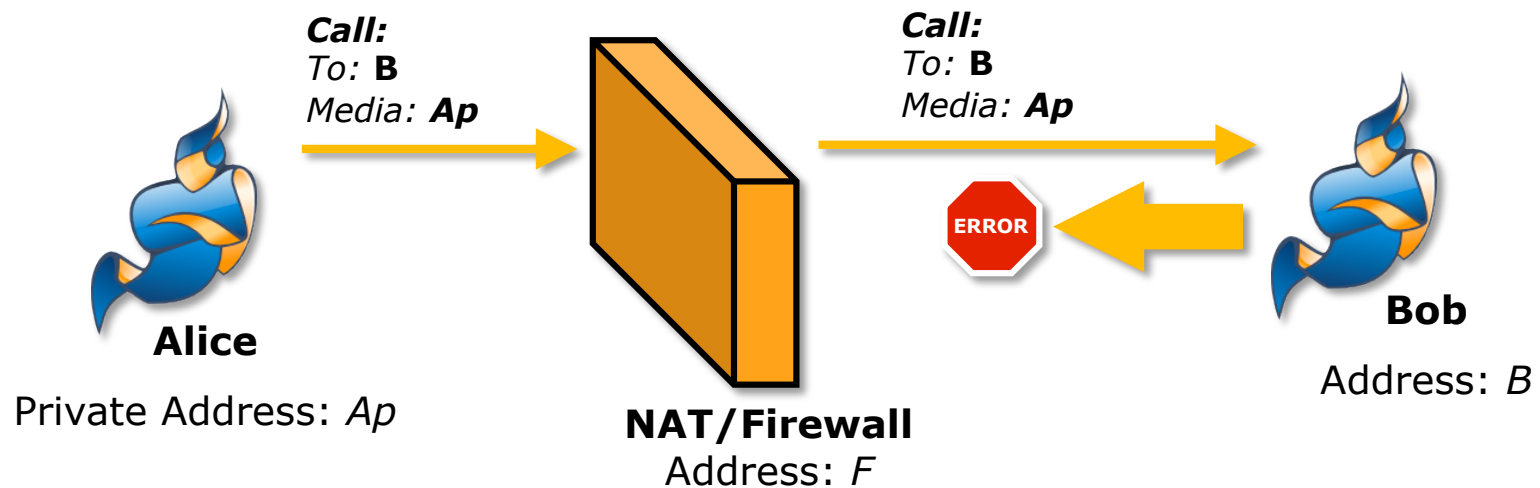
Via: SIP/2.0/UDP 10.43.122.3;branch=1
From: sip:alice@a.com;tag=4ad340f
To: sip:barbara@b.com
Contact: <sip:alice@10.43.122.3>
Call-ID: 1874630@10.43.122.3
Cseq: 12442 INVITE

v=0
o=user 14341433 14341433 IP4 10.43.122.3
s=.
t=0 0
c=IN IP4 10.43.122.3
m=audio 13222 RTP/AVP 0
a=rtpmap:0 PCMU/8000
```

```
<iq from='juliet@capulet.lit/balcony'
  id='hs81w639'
  to='romeo@montague.lit/orchard'
  type='set'>
  <jingle xmlns='urn:xmpp:jingle:1'
    action='session-accept'
    initiator='romeo@montague.lit/orchard'
    responder='juliet@capulet.lit/balcony'
    sid='a73sjjvkl37jfea'>
    <content creator='initiator' name='voice'>
      <description xmlns='urn:xmpp:jingle:apps:rtp:1' media='audio'>
        <payload-type id='18' name='G729' />
      </description>
      <transport xmlns='urn:xmpp:jingle:transports:raw-udp:1'>
        <candidate component='1'
          generation='0'
          id='z7sdjb01hf'
          ip='208.68.163.214'
          port='9876' />
        <candidate component='2'
          generation='0'
          id='hg921sn10b'
          ip='208.68.163.214'
          port='9877' />
      </transport>
    </content>
  </jingle>
</iq>
```



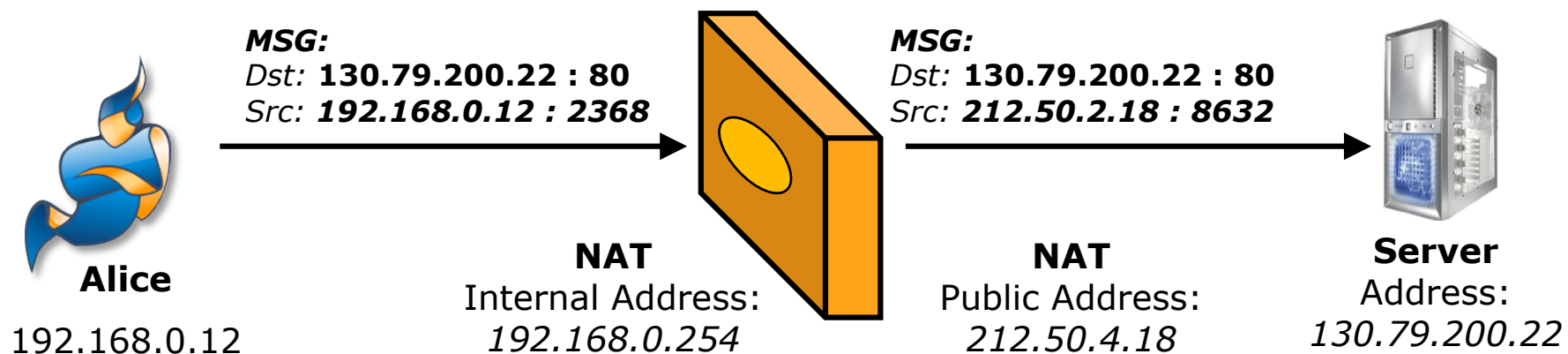
# And then NATs were born ...





## How do NATs work ...

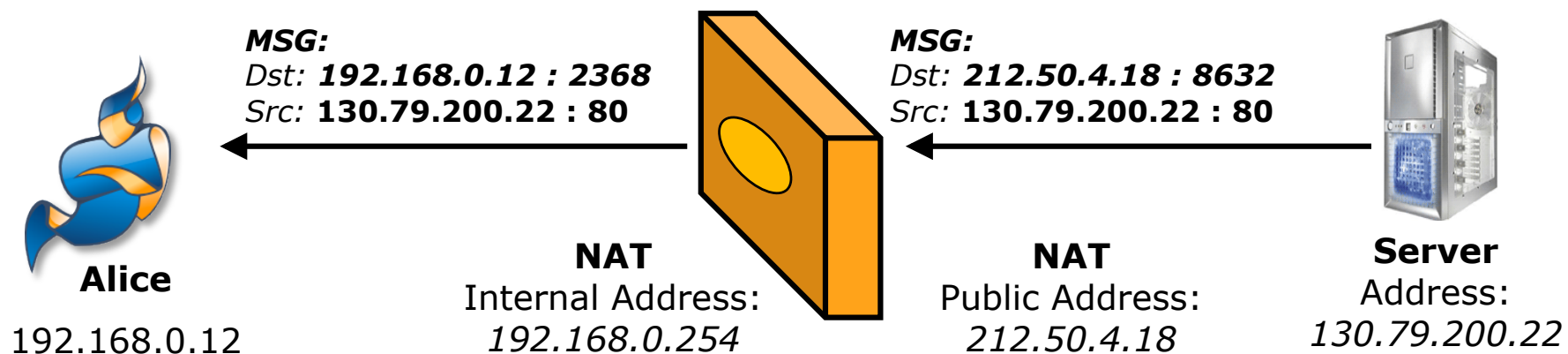
Internal host:port	NAT port
<b>192.168.0.12 : 2368</b>	<b>8632</b>





## How do NATs work ...

Internal host:port	NAT port
<b>192.168.0.12 : 2368</b>	<b>8632</b>



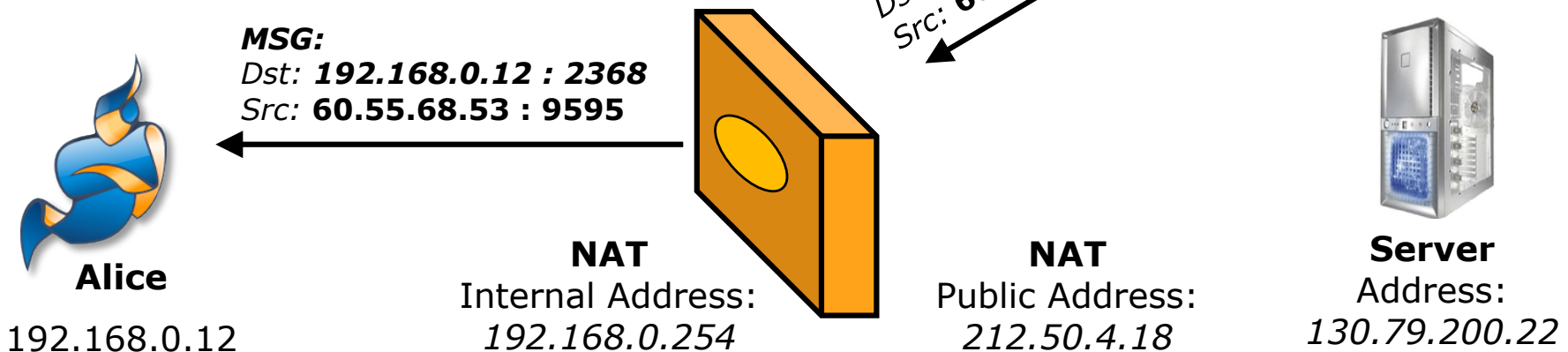




# How do NATs work ...

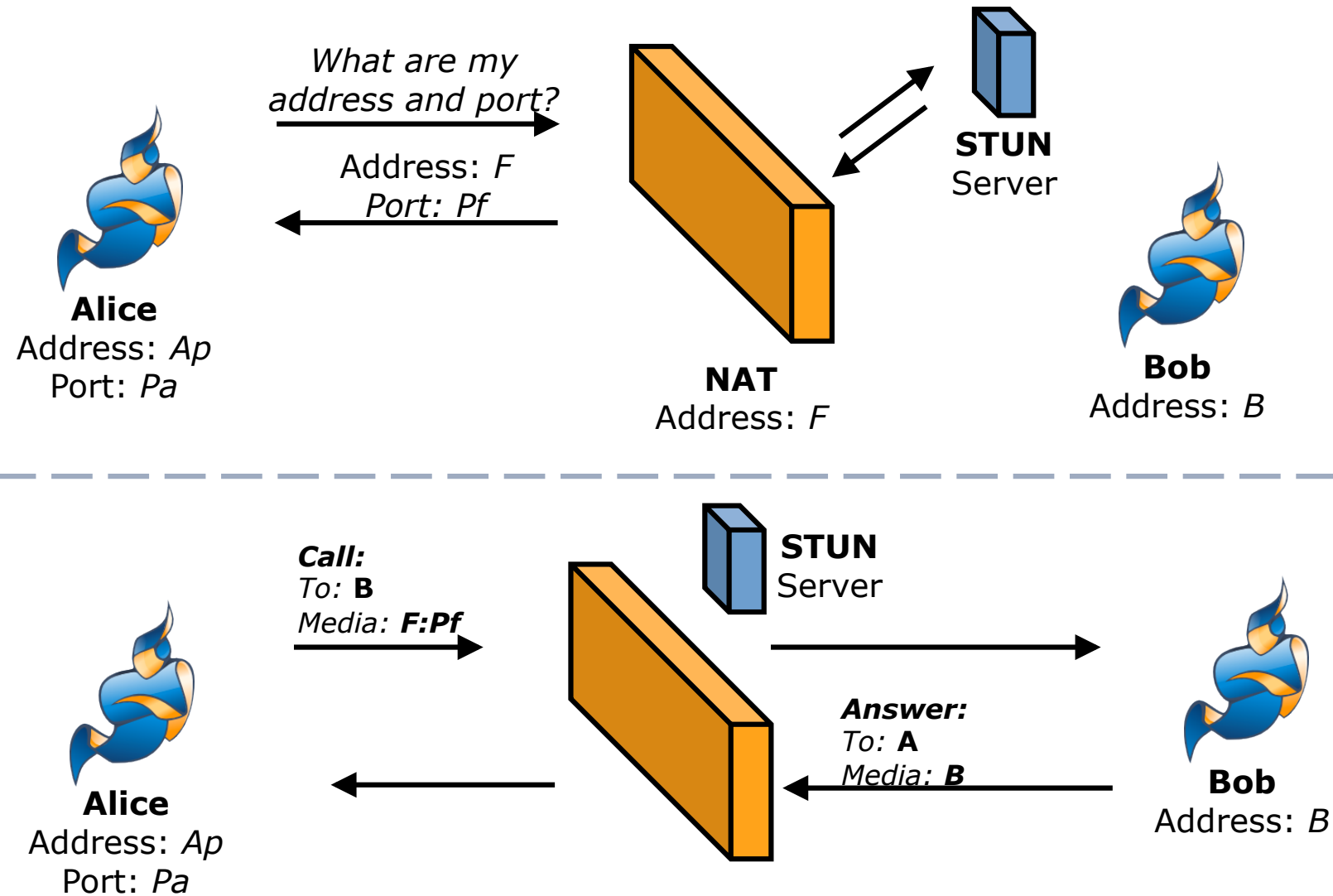
Internal host:port	NAT port
<b>192.168.0.12 : 2368</b>	<b>8632</b>

**Endpoint-Independent Mapping**  
**Endpoint-Independent Filtering**





# Basic Firewall and NAT Traversal STUN

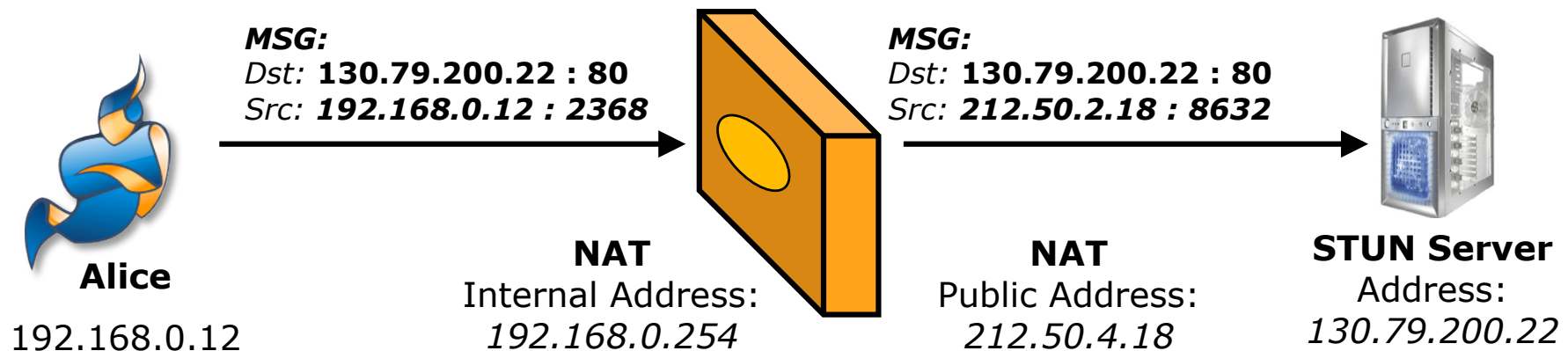




# How do NATs work ...

## Address (and port) dependent filtering

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>

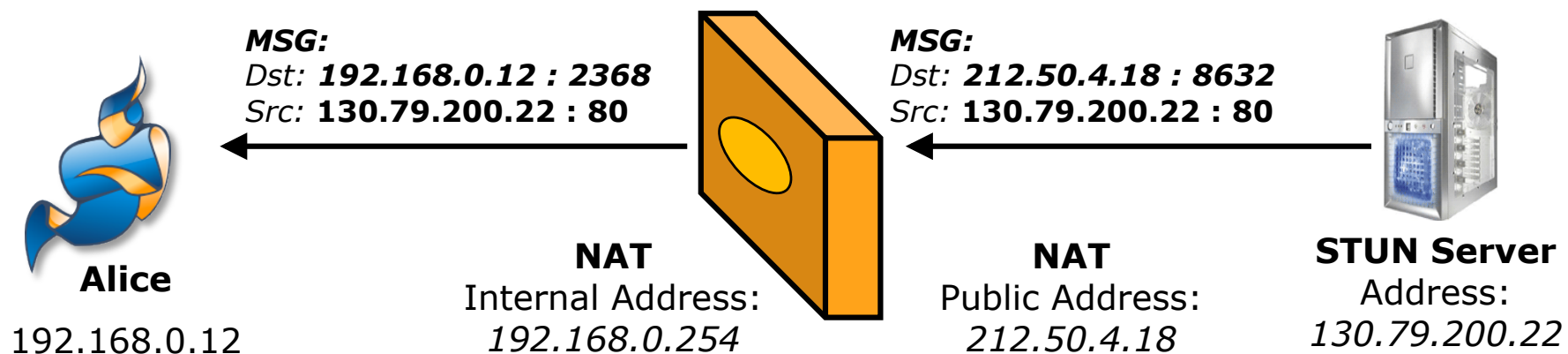




# How do NATs work ...

## Address (and port) dependent filtering

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>





# How do NATs work ...

## Address (and port) dependent filtering

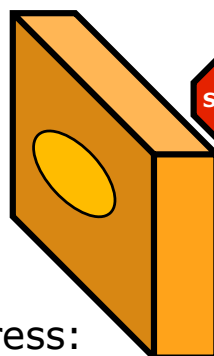
Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>



**Endpoint-Independent Mapping**  
**Endpoint-Dependent Filtering**

  
**Alice**  
 192.168.0.12

**NAT**  
 Internal Address:  
 192.168.0.254



**NAT**  
 Public Address:  
 212.50.4.18

**MSG:**  
 Dst: 212.50.4.18 : 8632  
 Src: 60.55.68.53 : 9595



**Bob**  
 Address:  
 60.55.68.53



**STUN Server**  
 Address:  
 130.79.200.22



# How do NATs work ...

## Address (and port) dependent filtering

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b> <b>60.55.68.53 (: 80)</b>



**Alice**  
192.168.0.12

**MSG:**  
Dst: 60.55.68.53 : 80  
Src: 192.168.0.12 : 2368

**NAT**  
Internal Address:  
192.168.0.254

**MSG:**  
Dst: 60.55.68.53 : 80  
Src: 212.50.4.18 : 8632

**NAT**  
Public Address:  
212.50.4.18

**STUN Server**  
Address:  
130.79.200.22

**Bob**  
Address:  
60.55.68.53



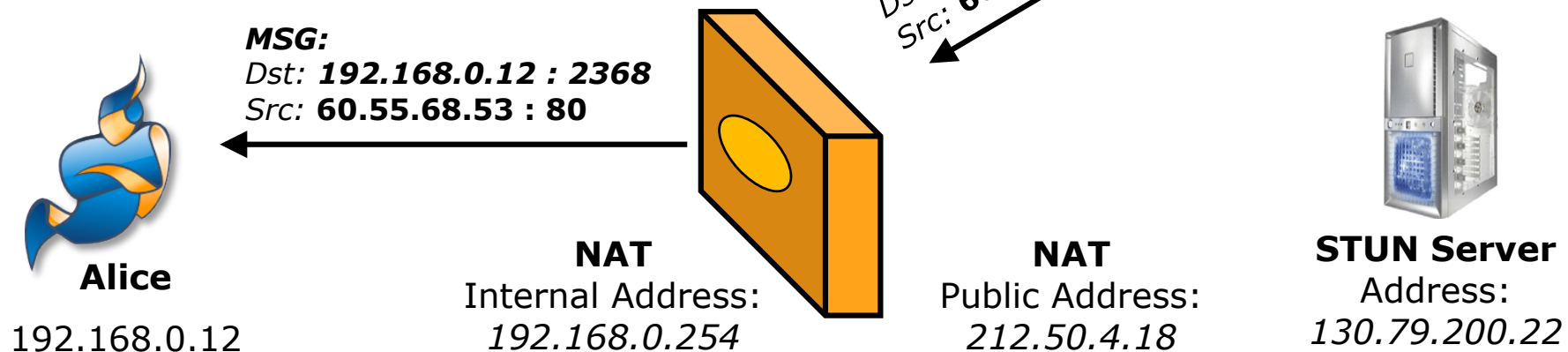
# How do NATs work ...

## Address (and port) dependent filtering

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>
		<b>60.55.68.53 (: 80)</b>



**Endpoint-Independent Mapping**  
**Endpoint-Dependent Filtering**

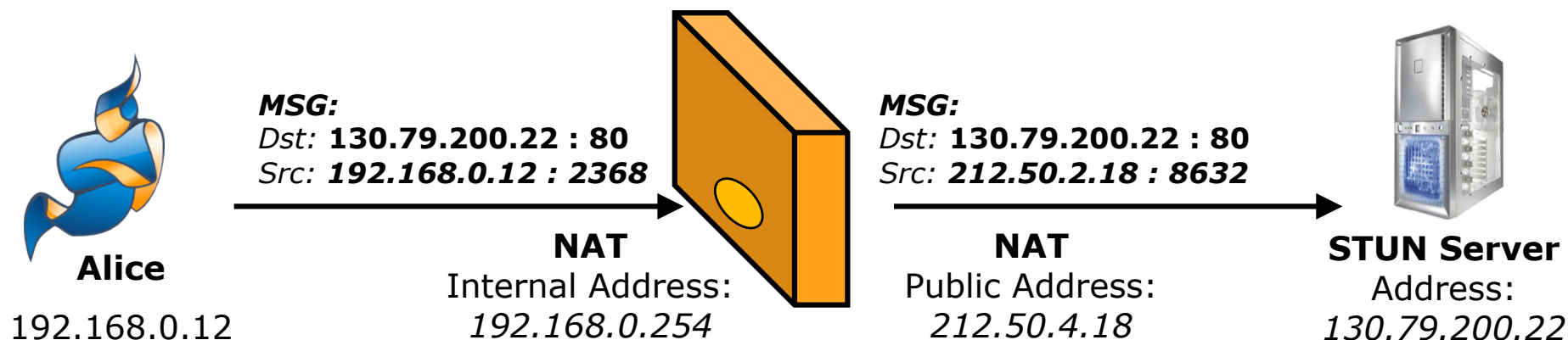




# How do NATs work ...

## Endpoint dependent mapping

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>



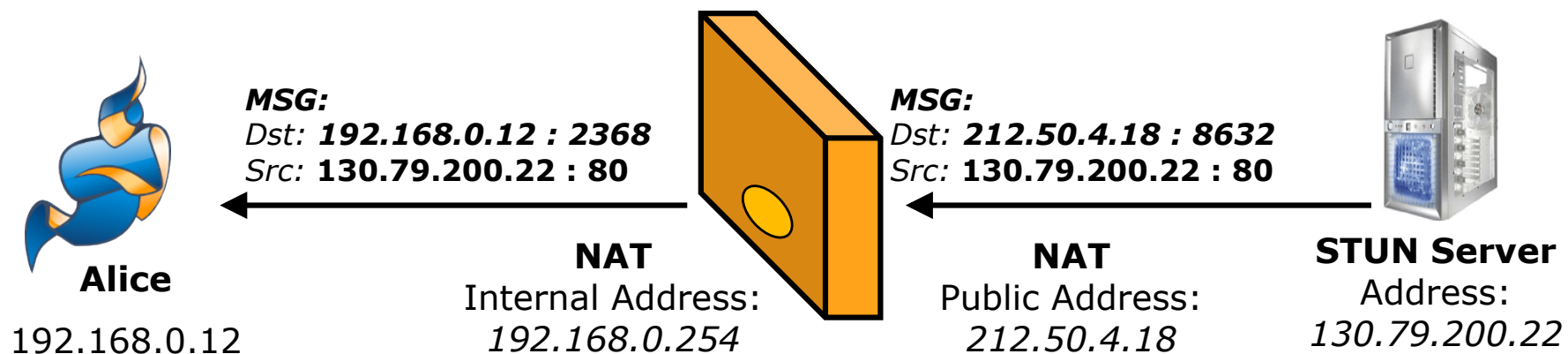




# How do NATs work ...

## Endpoint dependent mapping

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>

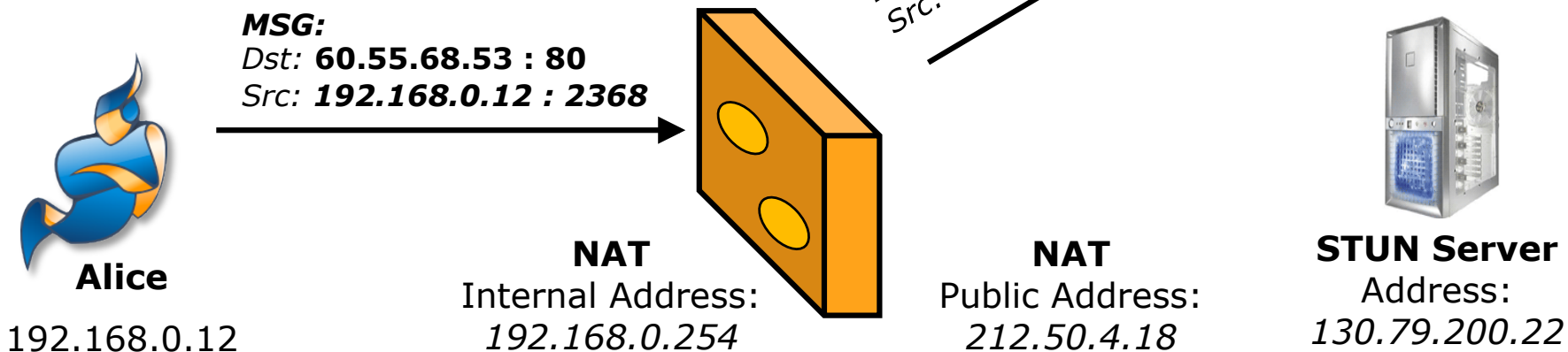




# How do NATs work ...

## Endpoint dependent mapping

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>
<b>192.168.0.12 : 2368</b>	<b>9391</b>	<b>60.55.68.53 (: 80)</b>





# How do NATs work ...

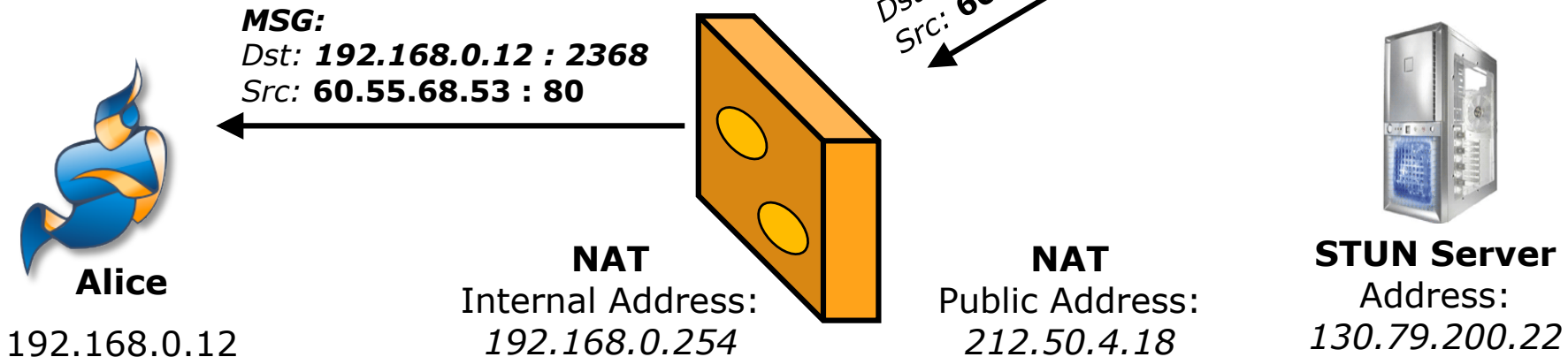
## Endpoint dependent mapping

Internal host:port	NAT port	Active connections host:port
<b>192.168.0.12 : 2368</b>	<b>8632</b>	<b>130.79.200.22 (: 80)</b>
<b>192.168.0.12 : 2368</b>	<b>9391</b>	<b>60.55.68.53 (: 80)</b>



**Bob**  
Address:  
60.55.68.53

**Endpoint-Dependent Mapping**  
**Endpoint-Dependent Filtering**





# Universal Plug and Play (UPnP)



[www.upnp.org](http://www.upnp.org)

Designed for zero-configuration networking and to allow devices to:

- \* dynamically join a network and obtain an IP address
- \* announce its name
- \* advertise capabilities
- \* discover other devices and their capabilities
- \* Standardized as a 73-part International Standard, ISO/IEC 29341, in December, 2008.

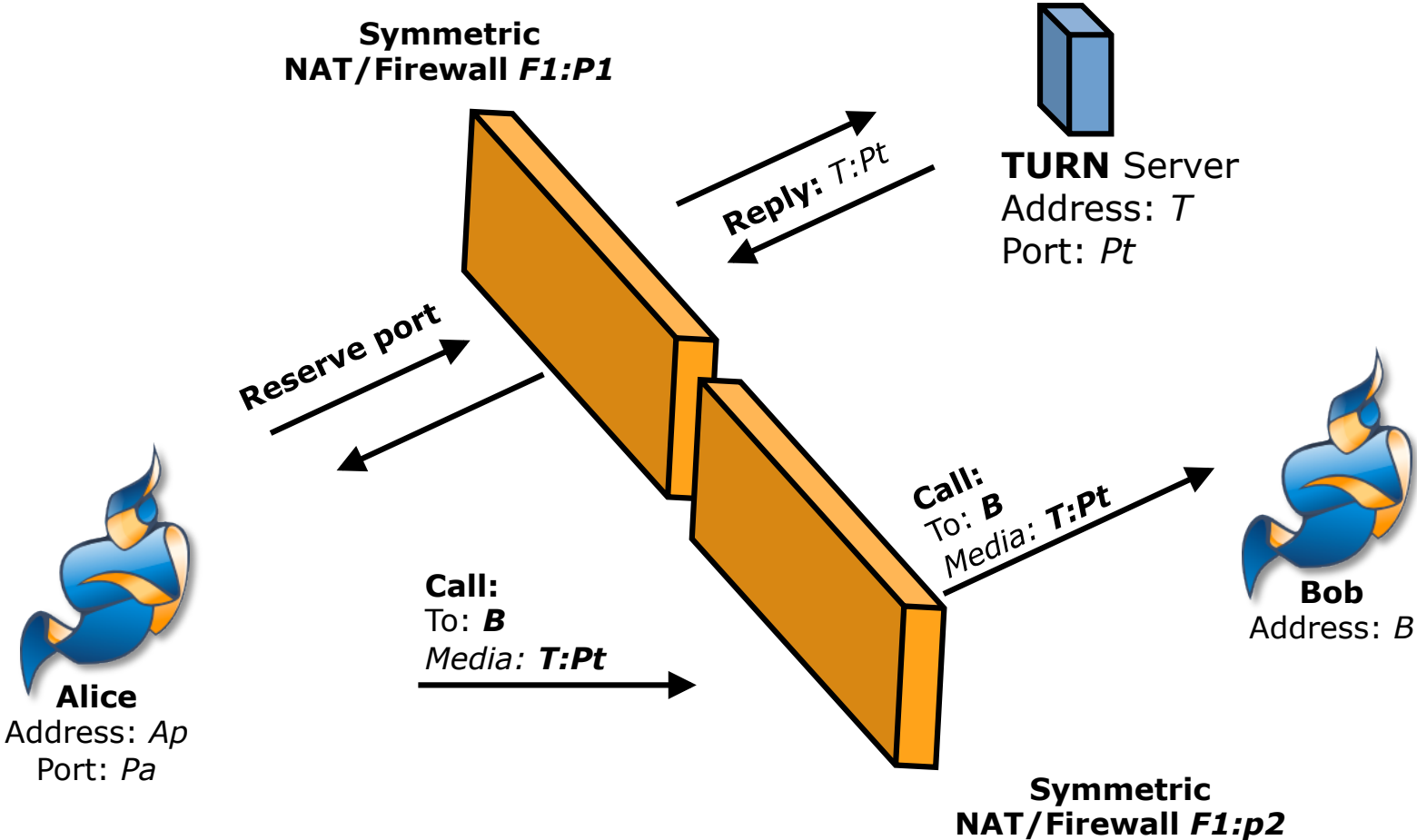
Makes it easy to:

- \* Learn the external (public) address of an internet gateway
- \* Enumerate existing port mappings
- \* Add and remove port mappings
- \* Assign lease times to mappings



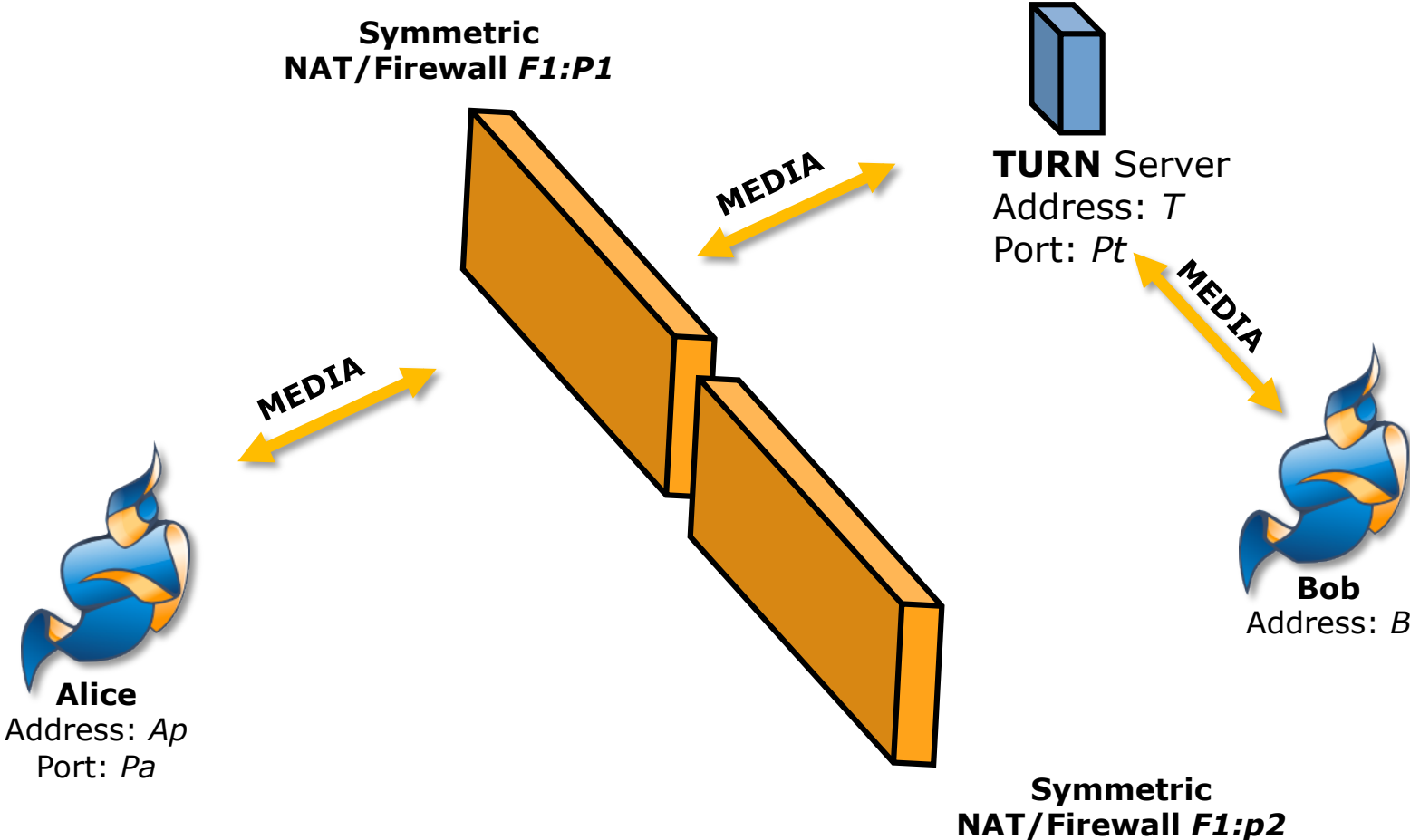


# Relaying Media



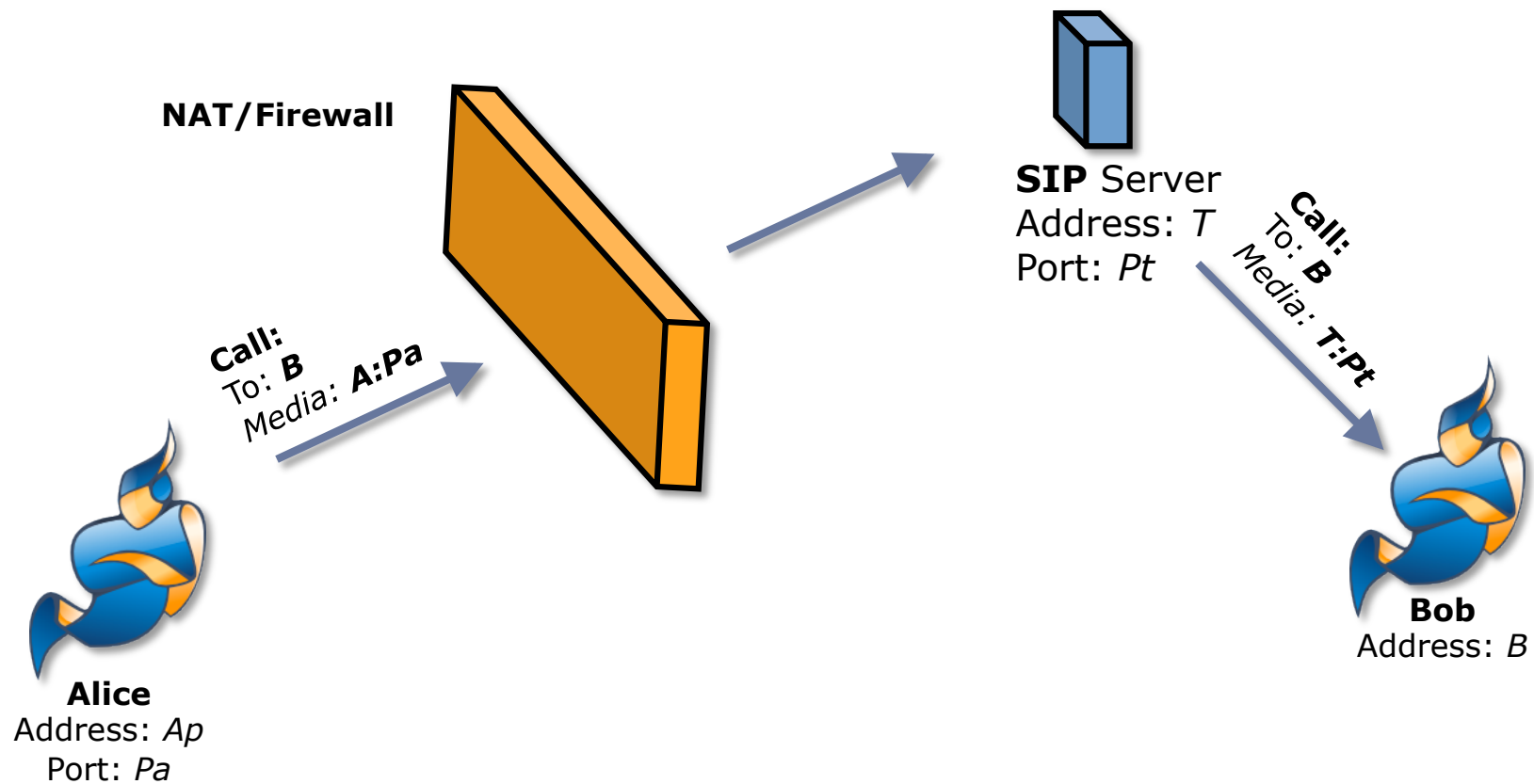


# Relaying Media



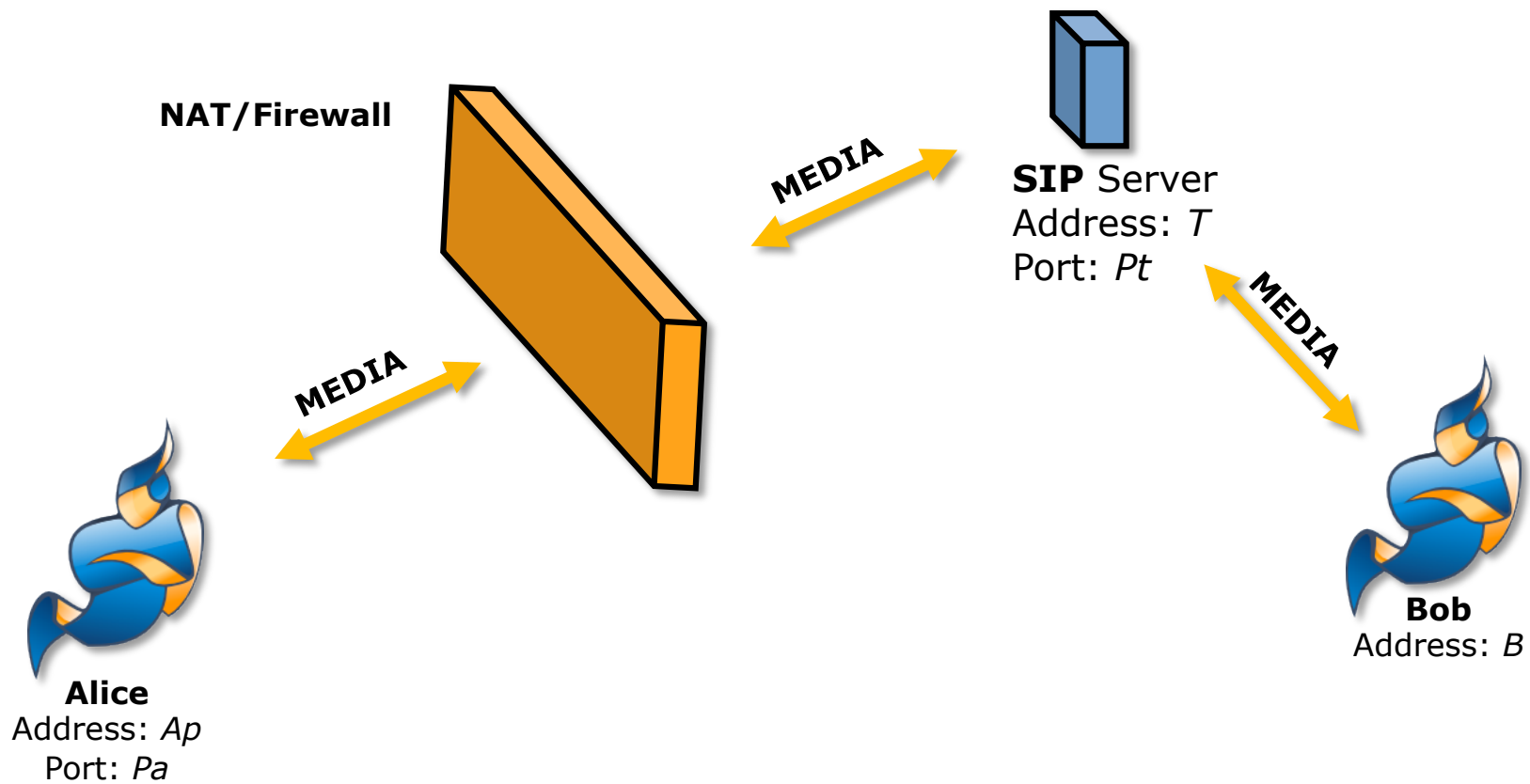


# Relaying Media The SIP Way Latching





# Relaying Media The SIP Way Latching

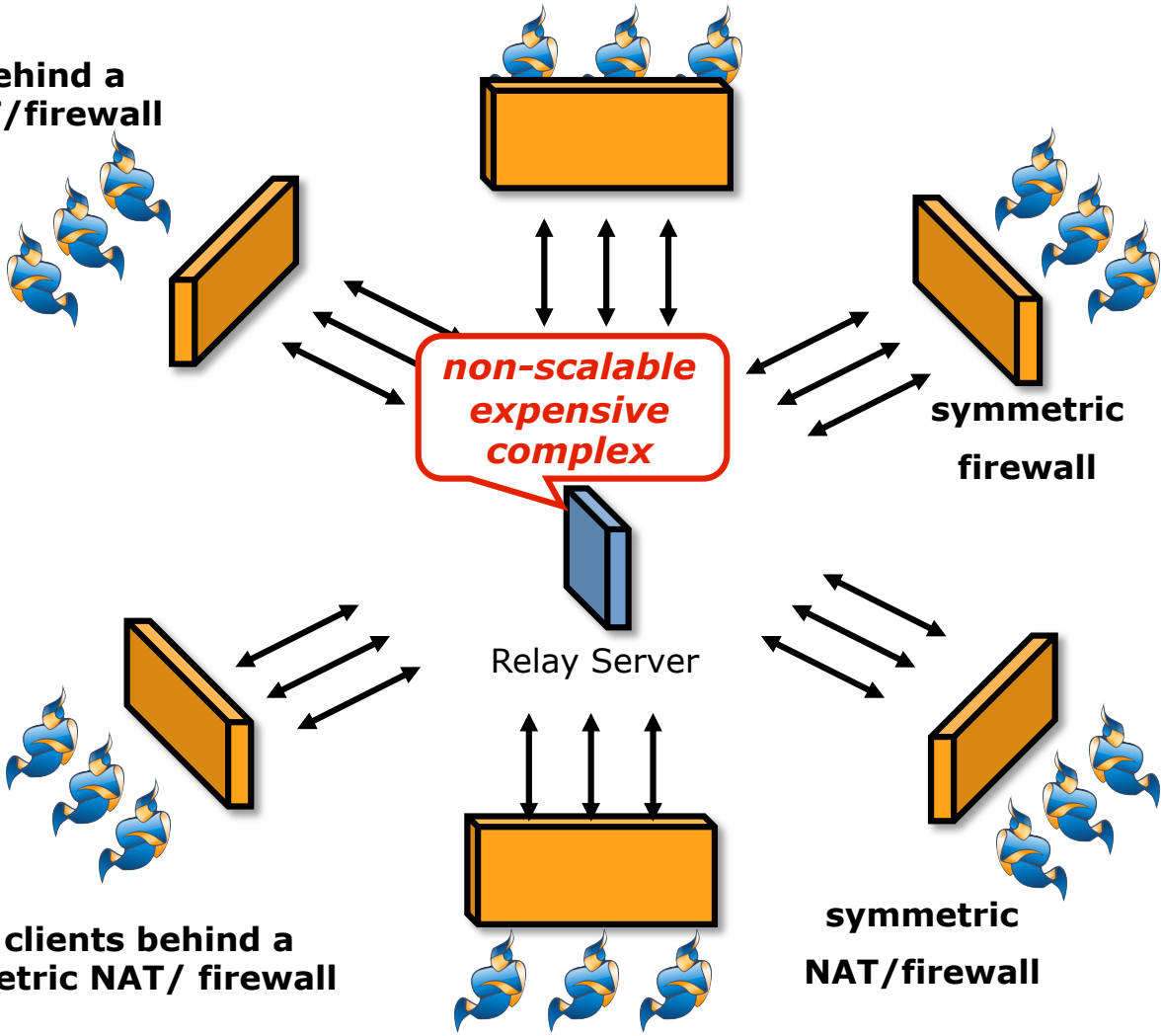






# Relaying Media

**SIP clients behind a symmetric NAT/firewall**

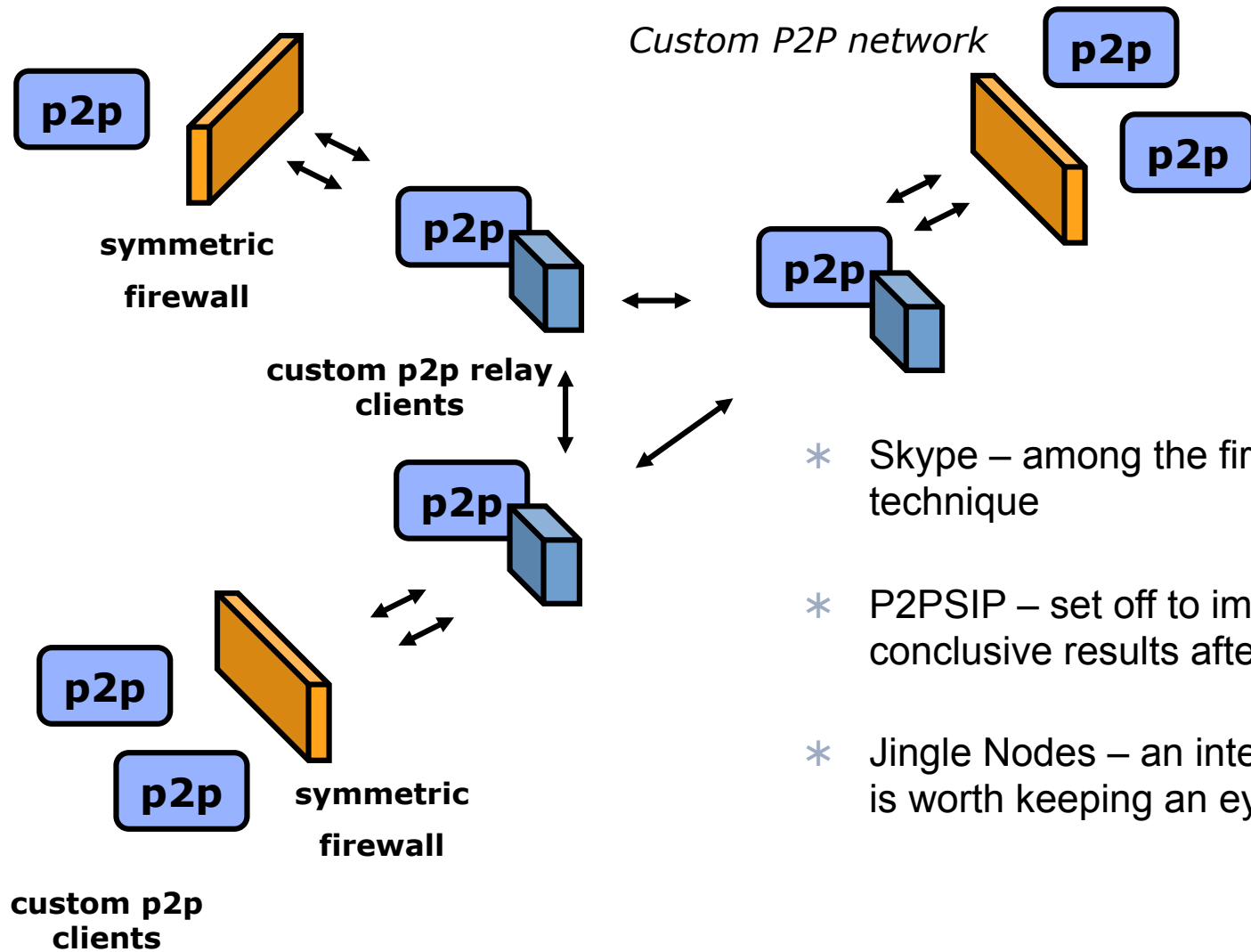


**SIP clients behind a symmetric NAT/ firewall**

**symmetric NAT/firewall**



# Using P2P networks for NAT Traversal



- \* Skype – among the first to implement the technique
- \* P2PSIP – set off to imitate Skype. No conclusive results after four years
- \* Jingle Nodes – an interesting alternative that is worth keeping an eye on



# Could we please have IPv6 now?

**... ok, it's probably high time we moved to IPv6 ...**



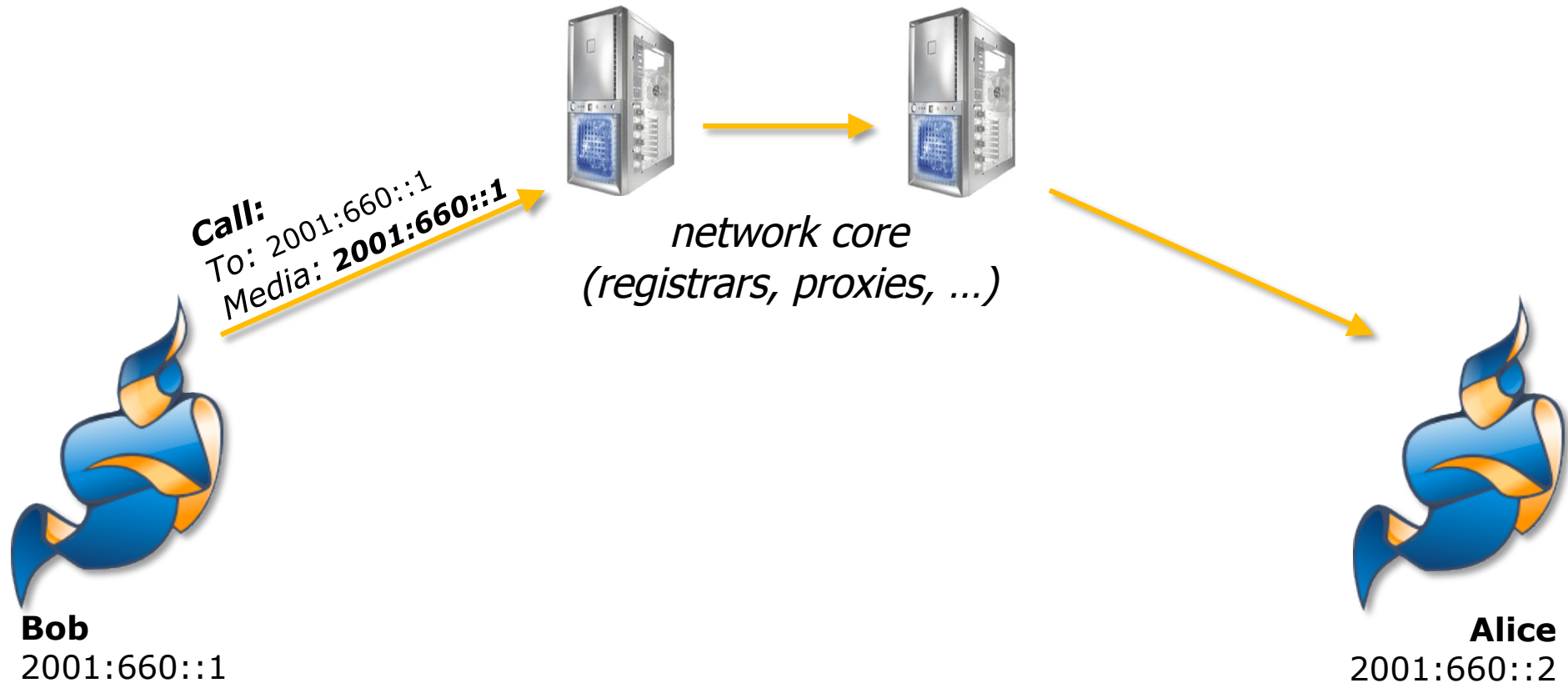
# Could we please have IPv6 now?

**... this should simplify VoIP**

**... shouldn't it?**

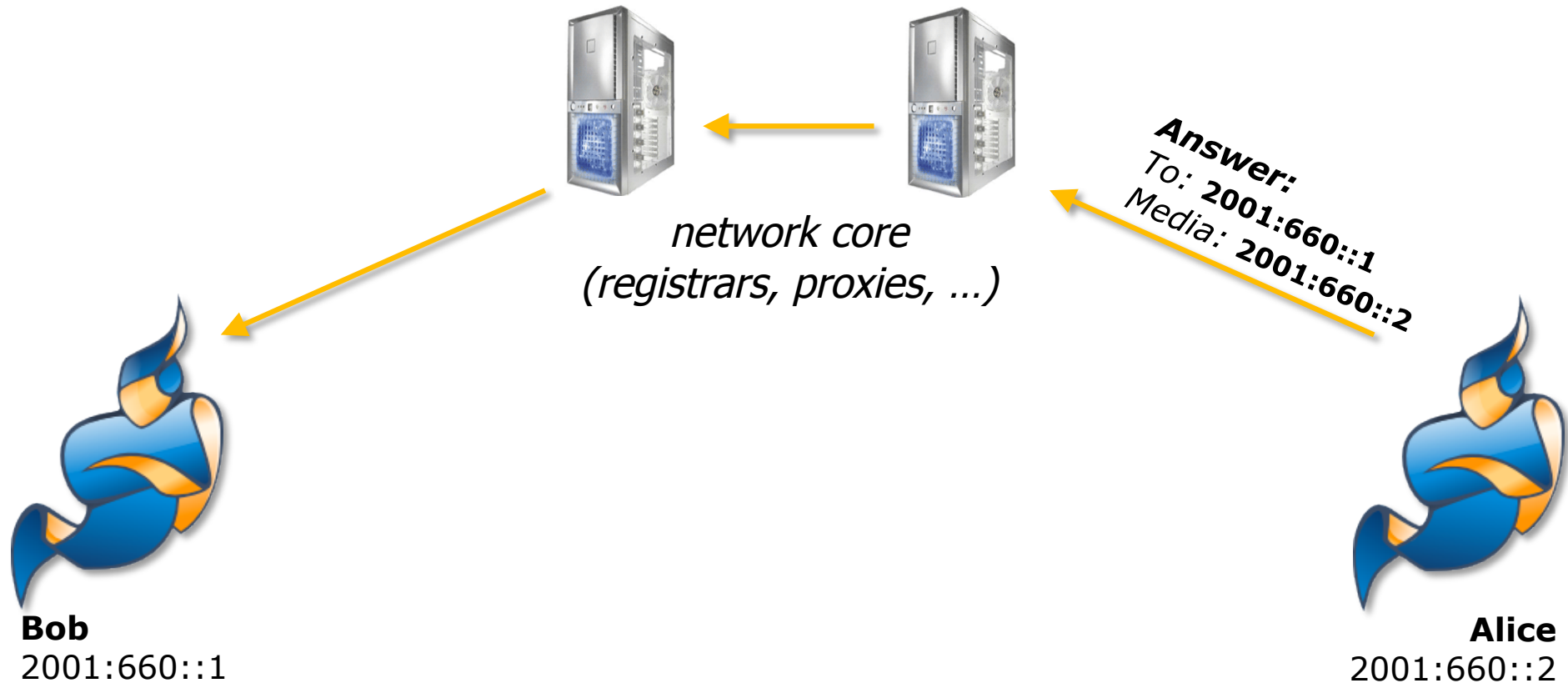


# VoIP and IPv6 – demo version





# VoIP and IPv6 – demo version





# VoIP and IPv6 – demo version





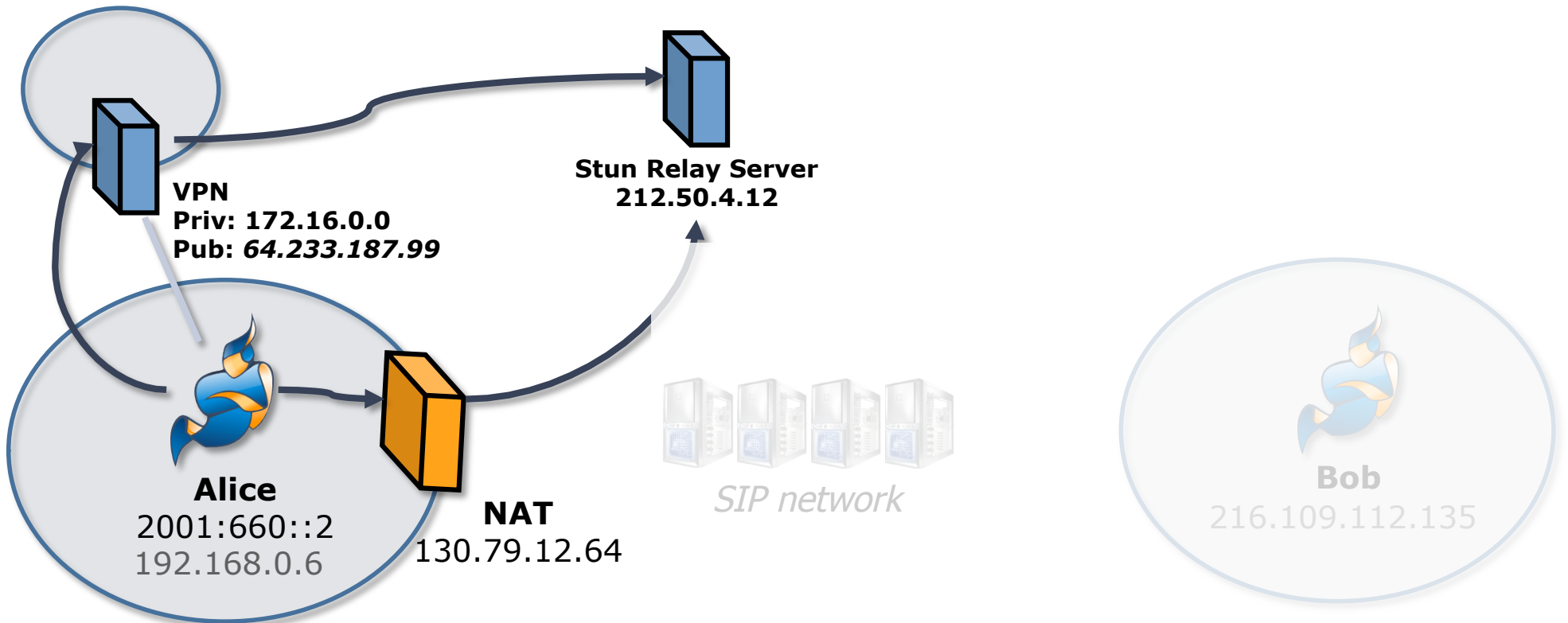
# Reality check!

## Reality check!





# Reality check!



## Alice's list of addresses:

**2001:660::2**  
**192.168.0.6**  
**172.16.0.9**  
**130.79.12.64**  
**64.233.187.99**  
**212.50.4.12**



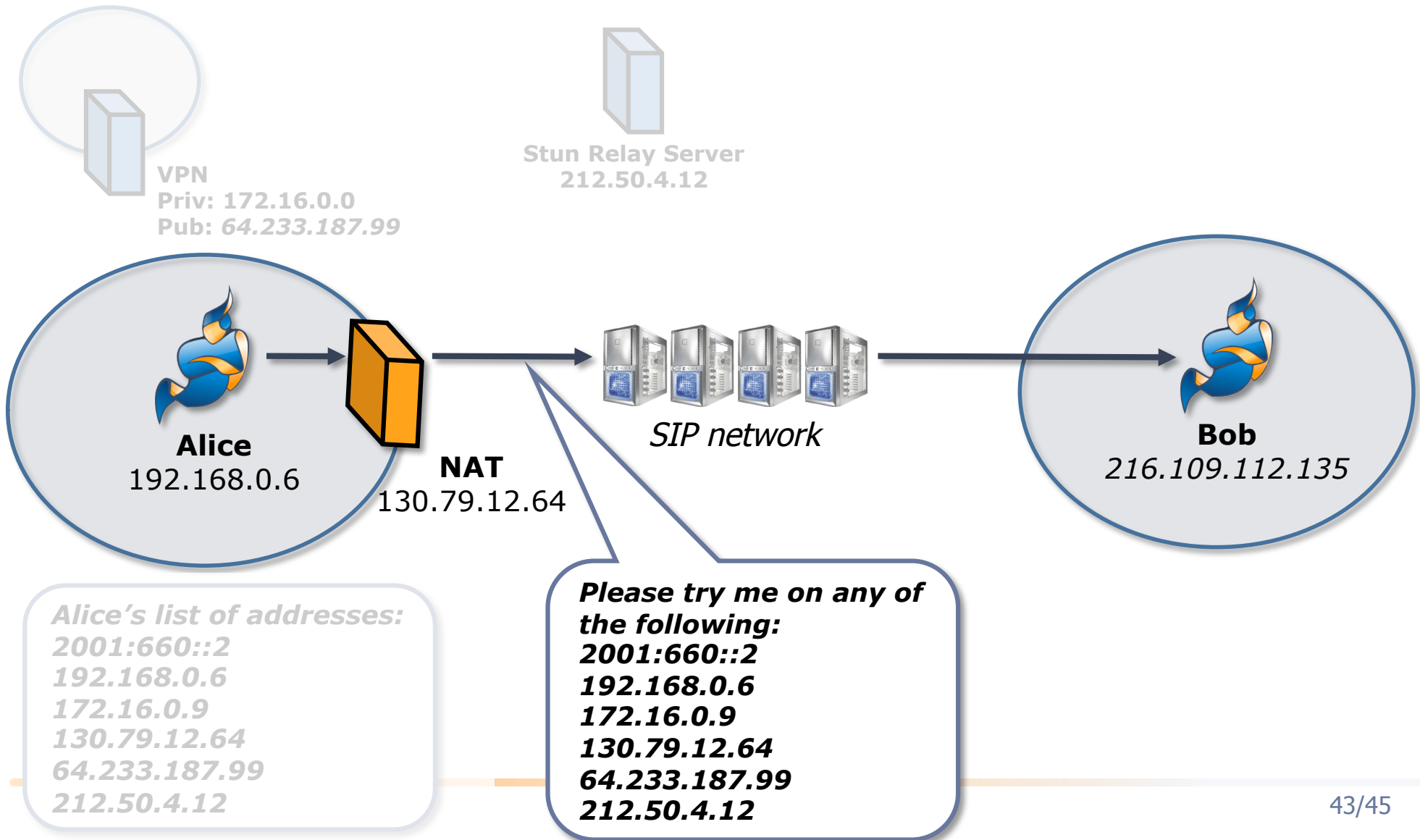
# How to avoid relaying?

## Interactive Connectivity Establishment (ICE)

*An IETF RFC brought to you by Cisco's Jonathan Rosenberg*

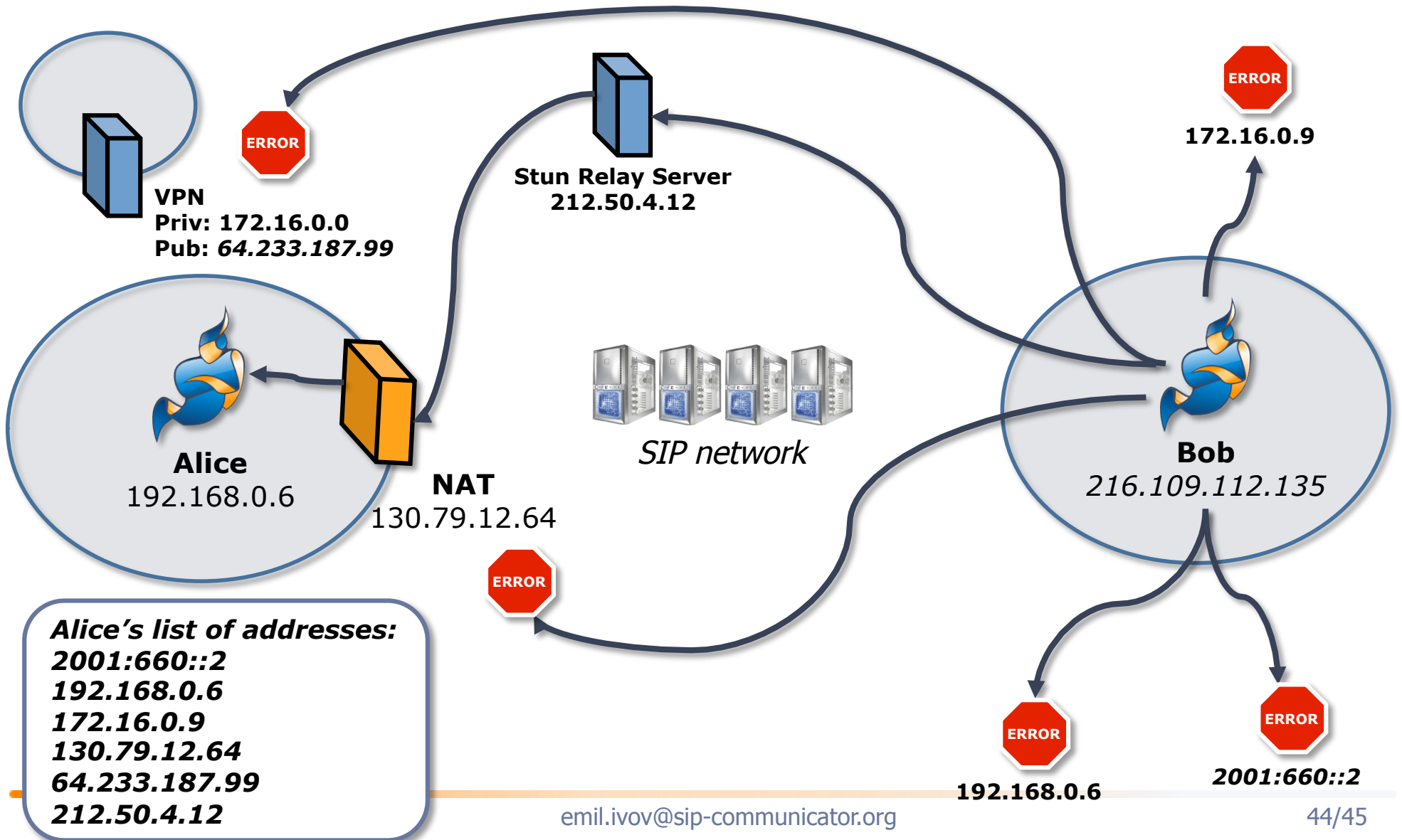


# Address management with ICE





# Address management with ICE





# Real-time Communication 101

REAL-TIME COMMUNICATION 101

NAT and Firewall Traversal